

## MICS 2010 Student Programming Contest Rules

- Each team of 3 students must register for the contest. To register, go to the Contest Registration page.
- Each participant must be registered for the conference.
- Each team must have a faculty coach who is also registered for the conference. Faculty coaches are allowed to coach multiple teams.
- Each team may have at most one graduate student member.
- The number of teams participating may be limited due to space restrictions, so register early.
- A maximum of four teams per institution is allowed.
- The contest will be three hours in duration. The team that correctly solves the most problems within the three hours will be declared the winner.
- In the event that more than one team solves the same number of problems, the team solving them in the least total time will be declared the winner.
- Each incorrect submission results in a 20 minute time penalty.
- During the contest, the network must be used only to submit contest problems or questions and get responses from the contest officials. All other network activity will be disabled.
- Teams will not be allowed to use any electronic devices, including (but not limited to) calculators, PDAs, cellular phones, laptops, and mp3/tape players. Teams may not bring CDs, DVDs, USB flash drives, or any other form of digital media.
- Teams may bring textbooks and paper documents. Teams may also use any documentation that has been installed as part of the contest machine.
- Each team will be assigned an area that includes a single computer and three chairs.
- Information on the available programming environment(s) will be provided approximately one month before the contest.
- All programs must read all input from "standard input" and write all output to "standard output". For each problem, your submission must consist of a single source file using either Java or C/C++ as the programming language.
- If programming in Java, you should not use "user-created" packages. The submitted code must compile in the default standard packages.